

**DURHAM CRICKET FOUNDATION**

# JUNIOR SEASON 2026



## **HANDBOOK LEAGUE & CUP RULES**

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## Introduction

These competition regulations should be read in conjunction with the League Constitution section 9 which details match arrangements.

## County-Wide Under-9 Performance Regulations

1. To be eligible to participate in the Under 9s competition, a player must be under 9yrs on Sept 1<sup>st</sup> of the previous year. In the case of a female player, 10yrs on Sept 1<sup>st</sup> of the previous year.
2. Matches will be played in accordance with the fixture list prepared by League Executive, usually at 6pm on a Wednesday evening, unless agreed by both clubs and notified to Divisional Co-Ordinator.
3. Each team will comprise 6 players per side.
4. Matches will be one innings per side, comprising 12 six ball overs.
5. The pitch will measure 15 yards. Boundary should be a maximum of 30 metres.
6. The ball shall be a light weight softball or rubber ball.
7. No protective equipment is necessary.
8. The batting side will be divided into pairs.
9. Each pair shall bat for a full 4 overs.
10. Each pair shall be exchanged after the 4<sup>th</sup> and 8<sup>th</sup> overs.
11. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the fielding team's score.
12. Wides and No Balls shall count two runs, but there will be no additional ball bowled.
13. Each player shall bowl 2 overs. The wicketkeeper shall be rotated.
14. All Bowlers will bowl from one end. Batters will swap at the end of each over.
15. The winning team shall be the side scoring the greatest number of runs following additions for wickets taken.
16. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points

17. Bonus points will be awarded as follows:
- 1 point (up to a maximum of 5) for scoring 40, 45, 50, 55 and 60 runs within 12 overs. Runs added for wickets taken do not count towards these bonus points.
  - 1 point (up to a maximum of 5) for every 2 wickets taken.

## County-Wide Under-9 Harry Hubber Competition Regulations

1. To be eligible to participate in the Under 9s Harry Hubber competition, a player must be under 9yrs on Sept 1<sup>st</sup> of the previous year. In the case of a female player, 10yrs on Sept 1<sup>st</sup> of the previous year.
2. Matches will be played on a date and time agreed between the two clubs and notified to the Divisional Co-Ordinator. To arrange a match, by 31st May, the home club must offer the away club two dates. Home clubs are encouraged to offer dates prior to school holidays. Failure by the home club to offer two dates by the specified timescales or by the away club to accept either of those dates will result in forfeiture of the fixture.
3. Each team will comprise 6 players per side.
4. Matches will be one innings per side, comprising 12 six ball overs.
5. The pitch will measure 15 yards. Boundary should be a maximum of 30 metres.
6. A hard ball shall be used weighing 4 and  $\frac{3}{4}$  ounces and must be either pink or orange but does not need to be a new ball.
7. Protective equipment is required, including the wearing of helmets by batters and wicketkeepers.
8. The batting side will be divided into pairs.
9. Each pair shall bat for a full 4 overs.
10. Each pair shall be exchanged after the 4<sup>th</sup> and 8<sup>th</sup> overs.
11. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the fielding team's score.
12. Wides and No Balls shall count two runs, but there will be no additional ball bowled.
13. Each player except the wicketkeeper shall bowl a minimum of 1 over with a maximum of 3 overs.
14. The designated wicket keeper will not be allowed to be changed, or bowl, during the innings unless, in the occurrence of an injury when they may be substituted.

15. All Bowlers will bowl from one end. Batters will swap at the end of each over.
16. The winning team shall be the side scoring the greatest number of runs following additions for wickets taken.
17. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
18. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 40, 45, 50, 55 and 60 runs within 12 overs. Runs added for wickets taken do not count towards these bonus points.
  - 1 point (up to a maximum of 5) for every 2 wickets taken.

## Under-11 League and Cup Regulations

1. To be eligible to participate in the Under 11s League, a player must be under 11yrs on Sept 1<sup>st</sup> of the previous year. In the case of a female player who is not in a County Age Group squad, 12yrs on Sept 1<sup>st</sup> of the previous year. Female players in County Age Group squads are not permitted to play a "year-down".
2. Matches will be played in accordance with the fixture list prepared by League Executive, usually at 9.30am on a Sunday morning, unless agreed by both clubs and notified to Divisional Co-Ordinator.
3. Each team will comprise 8 players per side.
4. Matches will be one innings per side, comprising 16 six ball overs. Matches can be played over a minimum of 12 over innings, but this must be agreed prior to the start of play and both teams must bat for the same number of overs.
5. The pitch will measure 17 yards.
6. Boundary should be a maximum of 40 metres.
7. All Bowlers will bowl from one end. Batters will swap ends for the start of each new over.
8. A hard ball shall be used weighing 4 and  $\frac{3}{4}$  ounces and must be either pink or orange but does not need to be a new ball.
9. The batting side will be divided into pairs.
10. Each pair shall bat for a full 4 overs.
11. Each pair shall be exchanged after the 4<sup>th</sup> 8<sup>th</sup> and 12<sup>th</sup> overs.

13. Each team will commence the innings with 0 runs on the scoreboard and 5 runs will be added to the fielding team's total for every wicket taken. If the team batting second loses a wicket, the target will increase by 5 runs for every wicket taken.
14. Wides and No Balls shall count two runs, but there will be no additional ball bowled, unless it is the last over of the match when a Wide/No Ball shall be scored as one run, and an additional ball should be bowled for each Wide/No Ball called.
15. Each player except the wicketkeeper shall bowl a minimum of 1 over with a maximum of 3 overs.
16. The designated wicket keeper will not be allowed to be changed, or bowl, during the innings unless, in the occurrence of an injury when they may be substituted.
17. The winning team shall be the side scoring the greatest number of runs following additions for wickets taken.
18. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
19. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 40, 50, 60, 70 and 80 runs within the available overs. Runs added for wickets taken do not count towards these bonus points.
  - 1 point (up to a maximum of 5) for every 2 wickets taken.

#### **Cup matches**

20. Points awarded for each round robin cup match will be the same as for league games. See regulations 18 and 19.
21. In the event of a tie in a knockout cup match the match will be decided by a "super-over" played to final over conditions. The team batting second in the match will bat first in the super-over.

## **Under-12 Red Sky Foundation County Cup**

1. To be eligible to participate in the Under 12 Red Sky Foundation County Cup, a player must be under 12yrs on Sept 1st of the previous year. In the case of a female player who is not in a County Age Group squad, 13yrs on Sept 1st of the previous year. Female players in County Age Group squads are not permitted to play a "year-down".
2. Matches will be played according to the draw prepared by the League Executive and must be played by the deadlines set. The date and time agreed between the two clubs must be notified to the Competition Co-Ordinator. To arrange a match, the home club must offer the away club two dates, these dates to be in advance of the deadline for the respective round. Failure by the home club to offer two dates by the specified timescales or by the away club to accept either of those dates will result in forfeiture of the fixture.

3. Each team will comprise 11 players per side.
4. Matches will be one innings per side, comprising 20 six ball overs.
5. The pitch will measure 19 yards.
6. Boundary should be a maximum of 50 metres.
7. A hard ball shall be used weighing 4 and  $\frac{3}{4}$  ounces and must be either pink or orange but does not need to be a new ball.
8. ECB Bowling and Fielding restrictions will apply.
9. A minimum of 7 bowlers are to be used.
10. No bowler is permitted to bowl more than 3 overs per innings.
11. When a batter reaches or passes the personal total of 30 runs, they must 'retire', and they will not be allowed to return to the crease. A batter can continue their innings beyond 30 runs if their 'retirement' would end the innings before the agreed number of overs have been bowled.
12. In the event of a batter retiring hurt, they will not be able to return to the crease for the remainder of the innings.
12. The designated wicket keeper will not be allowed to be changed, or bowl, during the innings unless, in the occurrence of an injury when they may be substituted.
13. The winning team will be the one scoring the most runs, regardless of wickets lost.
14. In the event of a tie, the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## **Under-13 League and Cup Regulations**

1. To be eligible to participate in the Under 13 League, a player must be under 13yrs on Sept 1st of the previous year. In the case of a female player 14yrs on Sept 1st of the previous year.
2. Matches will be played in accordance with the fixture list prepared by League Executive, usually at 6pm on a Wednesday, unless agreed by both clubs and notified to Divisional Co-Ordinator.
3. Each team will comprise 11 players per side.
4. Matches will be one innings per side, comprising 20 six ball overs.
5. The pitch will measure 19 yards.
6. Boundary should be a maximum of 50 metres.

7. A hard ball shall be used weighing 4 and  $\frac{3}{4}$  ounces and must be either pink or orange but does not need to be a new ball.
8. ECB Bowling and Fielding restrictions will apply.
9. A minimum of 7 bowlers are to be used.
10. No bowler is permitted to bowl more than 3 overs per innings.
11. When a batter reaches or passes the personal total of 30 runs, they must 'retire', and they will not be allowed to return to the crease. A batter can continue their innings beyond 30 runs if their 'retirement' would end the innings before the agreed number of overs have been bowled.
12. In the event of a batter retiring hurt, they will not be able to return to the crease for the remainder of the innings.
15. The designated wicket keeper will not be allowed to be changed, or bowl, during the innings unless, in the occurrence of an injury when they may be substituted.
16. The winning team will be the one scoring the most runs, regardless of wickets lost.
17. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
18. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 60, 70, 80, 90 and 100 runs.
  - 1 point (up to a maximum of 5) for every 2 wickets taken. A team being dismissed is deemed to have lost 10 wickets.

### **Cup matches**

19. Points awarded for each round robin cup match will be the same as for league games. See regulations 17 and 18.
20. In the event of a tie in a knockout cup match the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## **Under-14 Red Sky Foundation County Cup**

1. To be eligible to participate in the Under 14 Red Sky Foundation County Cup, a player must be under 14yrs on Sept 1st of the previous year. In the case of a female player, 15yrs on Sept 1st of the previous year.

2. Matches will be played according to the draw prepared by the League Executive and must be played by the deadlines set. The date and time agreed between the two clubs must be notified to the Competition Co-Ordinator. To arrange a match, the home club must offer the away club two dates, these dates to be in advance of the deadline for the respective round. Failure by the home club to offer two dates by the specified timescales or by the away club to accept either of those dates will result in forfeiture of the fixture.
3. Each team will comprise 11 players per side.
4. Matches will be one innings per side, comprising 20 six ball overs.
5. The pitch will measure 22 yards.
6. A hard ball shall be used weighing 5 and ½ ounces and must be either pink or orange but does not need to be a new ball.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 20% of the available overs per innings. Where the total overs are not divisible by five, an additional over will be allowed to the minimum number of bowlers necessary to make up the balance, (e.g., if 18 overs are available, three bowlers may bowl four overs and no other more than three overs).
9. When a batter reaches or passes the personal total of 50 runs, they must 'retire', and they will not be allowed to return to the crease. A batter can continue their innings beyond 50 runs if their 'retirement' would end the innings before the agreed number of overs have been bowled.
10. In the event of a batter retiring hurt, they will not be able to return to the crease for the remainder of the innings.
21. The designated wicket keeper will not be allowed to be changed, or bowl, during the innings unless, in the occurrence of an injury when they may be substituted.
22. The winning team will be the one scoring the most runs, regardless of wickets lost.
23. In the event of a tie, the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## **Under-15 League and Cup Regulations**

1. To be eligible to participate in the Under 15s League, a player must be under 15yrs on Sept 1st of the previous year. In the case of a female player, 16yrs on Sept 1<sup>st</sup> of the previous year.
2. Matches will be played in accordance with the fixture list prepared by League Executive, usually on a Monday evening commencing at 6pm.
3. Each team will comprise 11 players per side.

4. Matches will be one innings per side, comprising of 20 six ball overs.
5. The pitch will measure 22 yards.
6. A hard ball shall be used weighing 5 and ½ ounces and must be either pink or orange but does not need to be a new ball.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 20% of the available overs per innings. Where the total overs are not divisible by five, an additional over will be allowed to the minimum number of bowlers necessary to make up the balance, (e.g., if 18 overs are available, three bowlers may bowl four overs and no other more than three overs).
9. When a batter reaches or passes the personal total of 50 runs, they must 'retire' and they will not be allowed to return to the crease. A batter can continue their innings beyond 50 runs if their 'retirement' would end the innings before the agreed number of overs have been bowled.
10. In the event of a batter retiring hurt, they will not be able to return to the crease for the remainder of the innings.
11. The designated wicket keeper will not be allowed to be changed or bowl during the innings, unless in the occurrence of an injury when they may be substituted.
12. The winning team will be the one scoring the most runs, regardless of wickets lost.
13. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
14. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 60, 70, 80, 90 and 100 runs.
  - 1 point (up to a maximum of 5) for every 2 wickets taken. A team being dismissed is deemed to have lost 10 wickets.

#### **Cup matches**

15. Points awarded for each round robin cup match will be the same as for league games. See regulations 13 and 14.
16. In the event of a tie in a knockout cup match the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## Under-17 League and Cup Regulations

1. To be eligible to participate in the Under 17s League, a player must be under 17yrs on Sept 1st of the previous year. In the case of a female player 18yrs on Sept 1<sup>st</sup> of the previous year.
2. Matches will be played in accordance with the fixture list prepared by the League Executive, usually on a Tuesday evening commencing at 6pm.
3. Each team will comprise 11 players per side.
4. Matches will be one innings per side, comprising of 20 six ball overs.
5. The pitch will measure 22yds
6. A hard ball shall be used weighing 5 and ½ ounces and must be either pink or orange but does not need to be a new ball.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 20% of the available overs per innings. Where the total overs are not divisible by five, an additional over will be allowed to the minimum number of bowlers necessary to make up the balance, (e.g., if 18 overs are available, three bowlers may bowl four overs and no other more than three overs).
9. Front Foot No Ball & Free Hit: A 'Free Hit' will be awarded for each 'no ball' called for a front foot infringement by a bowler. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
10. There are no batting restrictions.
11. The designated wicket keeper will not be allowed to be changed or bowl during the innings, unless in the occurrence of an injury when they may be substituted.
12. The winning team will be the one scoring the most runs, regardless of wickets lost.
13. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
14. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 60, 70, 80, 90 and 100 runs
  - 1 point (up to a maximum of 5) for every 2 wickets taken. A team being dismissed is deemed to have lost 10 wickets.
15. Points awarded for each round robin cup match will be the same as for league games. See regulations 13 and 14.

16. In the event of a tie in a knockout cup match the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## Under-19 Competition Regulations

1. To be eligible to participate in the Under 19s League, a player must be under 19yrs on Sept 1st of the previous year. In the case of a female player 20yrs on Sept 1<sup>st</sup> of the previous year.
2. Matches will be played in accordance with the fixture list prepared by the League Executive, usually on a Tuesday evening commencing at 6pm.
3. Each team will comprise 11 players per side.
4. Matches will be one innings per side, comprising of 20 six ball overs.
5. The pitch will measure 22yds
6. A hard ball shall be used weighing 5 and ½ ounces and must be either pink or orange but does not need to be a new ball.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 20% of the available overs per innings. Where the total overs are not divisible by five, an additional over will be allowed to the minimum number of bowlers necessary to make up the balance, (e.g., if 18 overs are available, three bowlers may bowl four overs and no other more than three overs).
9. Front Foot No Ball & Free Hit: A 'Free Hit' will be awarded for each 'no ball' called for a front foot infringement by a bowler. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
10. Tight Leg Side Wides: Umpires are instructed to apply a very strict and consistent interpretation of MCC Law 25.1 to prevent negative bowling wide of the wicket. Any offside or leg-side delivery which, in the opinion of the umpire, does not give the batsman a reasonable opportunity to score, shall be called a wide ball.
11. Fielding Circle: At the instant of delivery, a minimum of four fielders (plus the bowler and wicket keeper) must be in an area bounded by two semi-circles centred on each middle stump (each with a radius of 30 yards) and joined by a parallel line on each side of the pitch. In the event of an infringement the square leg umpire shall call no ball. The fielding circle should be marked by painted white dots at 5-yard intervals, each dot to be covered by a plastic or rubber (not metal) disc measuring seven inches in diameter.
12. There are no batting restrictions.
13. The designated wicket keeper will not be allowed to be changed or bowl during the innings, unless in the occurrence of an injury when they may be substituted.

14. The winning team will be the one scoring the most runs, regardless of wickets lost.
15. Result points will be awarded as follows:
  - Win 20 points (no bonus points)
  - Tie 7 points plus bonus points
  - Draw 5 points plus bonus points
  - Loss 0 points plus bonus points
16. Bonus points will be awarded as follows:
  - 1 point (up to a maximum of 5) for scoring 60, 70, 80, 90 and 100 runs
  - 1 point (up to a maximum of 5) for every 2 wickets taken. A team being dismissed is deemed to have lost 10 wickets.
17. In the event of a tie in a knockout cup match the winning team will be the team that took the most wickets. If this is tied, then the winning team will be the team with the highest score at the end of the penultimate over. If still a tie, then continue count-back for the score at the end of the pre-penultimate over, and so on.

## **Girls Under-11 – Softball Friendlies Regulations**

1. To be eligible to participate in the Under 11s competition, a player must be under 11yrs on Sept 1<sup>st</sup> of the previous year (Primary School age – Year 6 and below).
2. Each team will comprise 6 players.
3. Matches will be played under the Countdown Cricket Rules and the Countdown Cricket App should be used for scoring.
4. Matches will be one innings per side comprising of 9 sets of 5 ball overs.
5. The pitch will measure 17 yards and maximum boundary size of 25 metres.
6. The ball shall be a light weight softball or rubber ball.
7. No protective equipment is necessary.
8. The batting side will be divided into pairs.
9. Each pair shall bat for 3 sets of 5 balls.
10. Each pair shall be exchanged after the 3<sup>rd</sup> and 6<sup>th</sup> set.
11. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the bowling team's score.
12. Players shall bowl a maximum of 2 sets of 5 balls.
13. All Bowlers will bowl from one end. Batters will swap at the end of each set.
14. The winning team shall be the side scoring the greatest number of runs.

15. The result of the game should be entered onto playcricket. There is no need for scores or scorecards to be entered and no league tables will be produced.

## Girls Under-11 – Softball Festivals Regulations

1. The regulations for Girls Under-11 Softball Friendlies shall apply:

In addition:

2. Allocation of points for league-phase matches will be:

Win	3 Points
Draw	2 Points
Loss	1 Point

3. If teams have the same number of points, the team that has scored the most runs shall be the winner.

## Girls Under-13 – Softball Festivals Regulations

1. The regulations for Girls Under-11 Softball Friendlies shall apply except:

Regulation 1: To be eligible to participate in the Under 13s Softball Festivals, a player must be under 13yrs on Sept 1st of the previous year. Secondary School age (Year 8 and below).

Regulation 5: The pitch will measure 19 yards and a maximum boundary size of 30 metres.

In addition:

2. Allocation of points for league-phase matches:

Win	3 Points
Draw	2 Points
Loss	1 Point

3. If teams have the same number of points, the team that has scored the most runs shall be the winner.

## Girls Under-13 – Softball League Regulations

1. To be eligible to participate in the Under 13s Softball Festivals, a player must be under 13yrs on Sept 1st of the previous year. Secondary School age (Year 8 and below).
2. Matches will be played in accordance with the fixture list prepared by the League Executive or an alternative date agreed by both clubs.
3. Each team will comprise 8 players per side.
4. Matches will be one innings per side, comprising 16 six ball overs.
5. The pitch will measure 19 yards and boundary should be a maximum of 30 metres.

6. All Bowlers will bowl from one end. Batters will swap ends for the start of each new over.
7. The ball shall be a light weight softball or rubber ball.
8. No protective equipment is necessary.
9. The batting side will be divided into pairs. Each pair shall bat for a full 4 overs. Each pair shall be exchanged after the 4th, 8th and 12th overs.
10. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the oppositions score.
11. Each team will commence the innings with 0 runs on the scoreboard. An additional 5 runs will be added to the opposition for each wicket lost.
12. Wides and No Balls shall count two runs, but there will be no additional ball bowled, unless it is the last over of each innings when a Wide/No Ball shall be scored as one run and an additional ball should be bowled for each Wide/No Ball called.
13. The winning team shall be the side scoring the greatest number of runs including the additional 5 runs for each wicket taken.
14. Results and full scorecards for Under 13 matches shall be entered by the home club on play-cricket website within 72 hours of the games completion.
15. Allocation of points for matches will be:
 

Win	20 (no bonus points)
Tie	7 (plus bonus points)
Loss	0 (plus bonus points)
Draw	5 (plus bonus points)
16. Bonus Points:  
 Bowling: 1 bonus point for taking the following number of wickets: 2, 4, 6, 8 and 10 (max. 5)  
 Batting: 1 bonus point each for reaching 40, 50, 60, 70 and 80 runs (max. 5)

## Girls Under-15 – Softball League Regulations

1. The regulations for Girls Under-13 Softball League will apply except:

Regulation 1: To be eligible to participate in the Under 15s Softball Festivals, a player must be under 15yrs on Sept 1st of the previous year. Secondary School age (Year 10 and below).

## Girls Under-11 – Hardball League Regulations

1. To be eligible to participate in the Under 11s League, a player must be under 11yrs on Sept 1<sup>st</sup> of the previous year. Primary School age (Year 6 and below).
2. Matches will be played in accordance with the fixture list prepared by the League Executive, usually on a Thursday evening commencing at 6pm.
3. Each team will comprise 6 players per side.

4. Matches will be one innings per side, comprising 12 six ball overs.
5. The pitch will measure 17 yards and boundary should be a maximum of 40 metres.
6. All Bowlers will bowl from one end. Batters will swap ends for the start of each new over.
7. The ball shall weigh 4 and ¾ ounces (135gms) and pink.
8. The batting side will be divided into pairs. Each pair shall bat for a full 4 overs. Each pair shall be exchanged after the 4<sup>th</sup> and 8<sup>th</sup> overs.
9. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the oppositions score.
10. Each team will commence the innings with 0 runs on the scoreboard. An additional 5 runs will be added to the opposition for each wicket lost.
11. Wides and No Balls shall count two runs, but there will be no additional ball bowled, unless it is the last over of each innings when a Wide/No Ball shall be scored as one run and an additional ball should be bowled for each Wide/No Ball called.
12. Each player except the wicketkeeper shall bowl a minimum of 1 over with a max. of 3.
13. Teams must not change their wicketkeeper during the course of an innings, unless the wicketkeeper is injured or agreed with opposing team.
14. 'Free Hit' no balls. A 'free hit' will be awarded for every type of 'no ball infringement'. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
15. The winning team shall be the side scoring the greatest number of runs including the additional 5 runs for each wicket taken.
16. Results and full scorecards for Under 11 matches shall be entered by the home club on play-cricket website within 72 hours of the games completion.
17. Allocation of points for matches will be:
 

Win	20 (no bonus points)
Tie	7 (plus bonus points)
Loss	0 (plus bonus points)
Draw	5 (plus bonus points)
18. Bonus Point:
 

Bowling: 1 bonus point for taking the following number of wickets 2, 4, 6, 8, and 10 (max. 5)

Batting: 1 bonus point each on reaching 40, 50, 60, 70 and 80 runs (max. 5)

## Girls Under-13 – Hardball League Regulations

1. To be eligible to participate in the Under 13s Hardball League, a player must be under 13yrs on Sept 1st of the previous year. Secondary School age (Year 8 and below).
2. Matches will be played in accordance with the fixture list prepared by the League Executive, usually on a Monday evening commencing at 6pm.

3. Each team will comprise 8 players per side.
4. Matches will be one innings per side, comprising 16 six ball overs.
5. The pitch will measure 19 yards and boundary should be a maximum of 40 metres.
6. All Bowlers will bowl from one end. Batters will swap ends for the start of each new over.
7. The ball shall weigh 4 and  $\frac{3}{4}$  ounces (135gms) and pink.
8. The batting side will be divided into pairs. Each pair shall bat for a full 4 overs. Each pair shall be exchanged after the 4th, 8th and 12th overs.
9. Batters shall have unlimited lives but each life lost will result in 5 runs being added to the oppositions score.
10. Each team will commence the innings with 0 runs on the scoreboard. An additional 5 runs will be added to the opposition for each wicket lost.
11. Wides and No Balls shall count two runs, but there will be no additional ball bowled, unless it is the last over of each innings when a Wide/No Ball shall be scored as one run and an additional ball should be bowled for each Wide/No Ball called.
12. Each player except the wicketkeeper shall bowl a minimum of 1 over with a max. of 3.
13. Teams must not change their wicketkeeper during the course of an innings, unless the wicketkeeper is injured or agreed with opposing team.
14. 'Free Hit' no balls. A 'free hit' will be awarded for every type of 'no ball infringement'. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
15. The winning team shall be the side scoring the greatest number of runs including the additional 5 runs for each wicket taken.
16. Results and full scorecards for Under 13 matches shall be entered by the home club on play-cricket website within 72 hours of the games completion.
17. Allocation of points for matches will be:
 

Win	20 (no bonus points)
Tie	7 (plus bonus points)
Loss	0 (plus bonus points)
Draw	5 (plus bonus points)
18. Bonus Point:  
 Bowling: 1 bonus point for taking the following number of wickets 2, 4, 6, 8, and 10 (max. 5)  
 Batting: 1 bonus point each on reaching 40, 50, 60, 70 and 80 runs (max. 5)

## Girls Under-15 – Hardball League Regulations

1. To be eligible to participate in the Under 15s League, a player must be under 15yrs on Sept 1st of the previous year. Secondary School age (Year 10 and below).
2. Matches will be played in accordance with the fixture list prepared by the League Executive, usually on a Tuesday evening commencing at 6pm.
3. Each team will comprise 8 players per side.

4. Matches will be one innings per side, comprising of 16 six ball overs.
5. The pitch will measure 19 yards.
6. The ball shall weigh 5 ounces (142gms) and pink.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 4 overs per innings.
9. When a batter reaches or passes the personal total of 50 runs, they must 'retire'. She will be allowed to return to the crease as the last batter, if all team wickets have been taken.
11. The designated wicket keeper will not be allowed to be changed or bowl during the innings, unless in the occurrence of an injury when he/she may be substituted or in agreement with coaches.
12. 'Free Hit' no balls. A 'free hit' will be awarded for every type of 'no ball infringement'. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
13. Results and full scorecards for Under 15 matches shall be entered by the home club on play-cricket website within 72 hours of the games completion.
14. Allocation of points for matches will be:
 

Win	20 (no bonus points)
Tie	7 (plus bonus points)
Loss	0 (plus bonus points)
Draw	5 (plus bonus points)
15. Bonus Points:
  - Bowling: 1 point for the following wickets taken 2, 4, 5, 6 and 7 (max. 5)  
(Retired batters are not recorded in wicket count)
  - Batting: 1 bonus point each on reaching 40, 50, 60, 70 and 80 runs (max. 5)

## Girls Under-17 – Hardball League Regulations

1. To be eligible to participate in the Under 17s League, a player must be under 17yrs on Sept 1st of the previous year. Secondary School age (Year 12 and below).
2. Matches will be played in accordance with the fixture list prepared by the League Executive, unless agreed between clubs.
3. Each team will comprise 8 players per side.
4. Matches will be one innings per side, comprising of 16 six ball overs.
5. The pitch will measure 22yds.
6. The ball shall weigh 5 ounces (142gms) and pink.
7. ECB Bowling and Fielding restrictions will apply.
8. No bowler is permitted to bowl more than 4 overs per innings.

9. When a batter reaches or passes the personal total of 50 runs, they must 'retire'. She will be allowed to return to the crease as the last batter, if all team wickets have been taken.
11. The designated wicket keeper will not be allowed to be changed or bowl during the innings, unless in the occurrence of an injury when he/she may be substituted or in agreement with coaches.
12. 'Free Hit' no balls. A 'free hit' will be awarded for every type of 'no ball infringement'. Field changes are not permitted for 'free hit' deliveries unless there is a change of striker.
13. Results and full scorecards for Under 17 matches shall be entered by the home club on play-cricket website within 72 hours of the games completion.
14. Allocation of points for matches will be:

Win	20 (no bonus points)
Tie	7 (plus bonus points)
Loss	0 (plus bonus points)
Draw	5 (plus bonus points)
15. Bonus Points:  
Bowling: 1 point for the following wickets taken 2, 4, 5, 6 and 7 (max. 5)  
(Retired batters are not recorded in wicket count)  
Batting: 1 bonus point each on reaching 40, 50, 60, 70 and 80 runs (max. 5)
16. If a game cannot commence due to lack of player availability, one attempt shall be allowed to rearrange and play the match. The fixture must be completed within 21 days of the original date, failing which it will be classed as a concession. The 21 day rule will not apply if the rearrangement would be after the last scheduled league fixture.



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